here's the developer profile...

CUNNING DEVELOPMENTS are:

Full Time

Adrian Barritt - Team Leader
Graham Rice   - Senior Artist
Champie   - Senior Programmer
Adrian Page   - Programmer
Tom Beesley   - Artist

Part Time

Mark Havens   - Producer
David Hunt   - Programmer
Paul Ford-Hutchinson - Programmer

CUNNING DEVELOPMENTS' projects include:

Space Ace (SNES)
Turbo Toons (SNES)
Pro Pinball: The Web (PSX, PC, MAC, SATURN)
Pro Pinball: Timeshock! (PSX, PC, MAC)
Pro Pinball: Big Race U.S.A. (PSX, PC, MAC)